

INCREMENTAL IFT

Backblast dr					PFk / C37										PF										C75										C105										DC										A-T		
ATR					MOL					A-P					A-P					A-P					sN					C75					C105					DC					Set DC												
★Ve	3	3	4	4	4	4	5	5	5	6	6	7	7	7	7	8	8	8	8	9	9	9	9	10	10	10	10	11	11	11	11	11	11	12	12	12	12	12	13	13	★Ve																
mm	20	25	30	—	—	—	37	—	45	50	57	60	—	65	—	70	—	75	—	80	85	88	95	100	105	107	—	120	—	128	—	140	—	150	160	170	—	183	—	200+	mm																
FP	1	1½	2	2½	3	3½	4	4½	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36+	FP																
≤0	1KIA	1KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	5KIA	5KIA	5KIA	5KIA	5KIA	5KIA	5KIA	6KIA	6KIA	6KIA	6KIA	6KIA	6KIA	6KIA	7KIA	≤0																
1	K/1	K/1	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	5KIA	5KIA	5KIA	5KIA	5KIA	5KIA	5KIA	6KIA	1															
2	1MC	K/1	K/1	K/2	K/2	K/2	K/2	K/2	K/2	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	4KIA	5KIA	2															
3	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	2MC	K/2	K/2	K/2	K/3	K/3	K/3	K/3	K/3	K/3	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	3KIA	4KIA	3															
4	NMC	NMC	1MC	1MC	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	3MC	3MC	3MC	3MC	3MC	3MC	K/3	K/3	K/3	K/4	K/4	K/4	K/4	K/4	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	2KIA	3KIA	3KIA	4															
5	PTC	PTC	NMC	NMC	NMC	NMC	1MC	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	2MC	3MC	3MC	3MC	3MC	3MC	4MC	4MC	4MC	4MC	K/4	K/4	K/4	K/4	K/4	K/4	K/4	K/4	1KIA	1KIA	1KIA	1KIA	1KIA	1KIA	2KIA	2KIA	5															
6			PTC	PTC	PTC	NMC	NMC	NMC	NMC	1MC	1MC	1MC	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	2MC	3MC	3MC	3MC	3MC	4MC	4MC	4MC	4MC	4MC	4MC	4MC	K/4	K/4	K/4	K/4	K/4	K/4	K/4	K/4	1KIA	1KIA	6														
7					CTC	CTC	PTC	PTC	PTC	NMC	NMC	1MC	1MC	1MC	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	3MC	3MC	3MC	3MC	3MC	3MC	4MC	4MC	4MC	4MC	4MC	4MC	4MC	4MC	4MC	4MC	K/4	K/4	K/4	7													
8									CTC	PTC	PTC	NMC	NMC	NMC	1MC	1MC	1MC	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	3MC	3MC	3MC	3MC	3MC	3MC	3MC	3MC	4MC	4MC	4MC	4MC	4MC	4MC	8													
9											CTC	PTC	PTC	PTC	NMC	NMC	NMC	NMC	NMC	1MC	1MC	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	3MC	3MC	3MC	3MC	3MC	9														
10														CTC	CTC	PTC	PTC	PTC	PTC	NMC	NMC	NMC	NMC	1MC	1MC	1MC	1MC	1MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	2MC	10													
11																			CTC	PTC	PTC	PTC	NMC	NMC	NMC	NMC	NMC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	1MC	11															
12																																										12															
13																																										13															
14																																										14															
≥15																																										≥15															

AMBUSH
< enemy dr by at least 3
(by at least 2 if non-illuminated ATTACKER at night)

drmm Cause
+x Leadership of best Good Order, unpinned leader unless alone.
+1 CX, Broken, Pinned (each)
+1 Lax, Berserk, above Panji (each)
+1 BU, Stunned (each)
+1 ATTACKER in jungle, kunai, bamboo
+2 Cavalry, vehicle, pillbox
+2 Above Bank counter
-1 Stealthy
-2 Concealed

CLOSE COMBAT TABLE

Odds Ratio: <1-8 1-8 1-6 1-4 1-2 1-1 3-2 2-1 3-1 4-1 6-1 8-1 10-1 >10-1

Kill #:	0	1	2	3	4	5	6	7	8	9	10	11	12	13
HtH Kill #*:	2	3	4	5	6	7	8	9	10	11	12	13	14	15

†: NA by/vs vehicles/PRC/pillbox-occupants (G1.64, J2.31)
***:** **Applicable only to CC vs vehicles; DR ≤ CCV**
***CCV Modifiers:** Assault Engineers: +1, Inexperienced: -1, extra SMC: +1, halved FP: -1 (per each application)

CC DRM:
vs Concealed unit (A11.19)..... x½
by Guarding/Motion/Pinned unit (per application)..... x½
Leadership (if not alone) (A11.141)+x
Heroic DRM (A15.24).....-1
by Ambush (NA during Melee)..... (vs Ambush: +1)...-1
vs CX/TI/Riders (by same: +1)...-1
vs broken unit (A11.16).....-2
Capture Attempt (A20.22).....(vs Inexperienced Personnel: -1)...+1
vs Withdrawing Infantry (A11.2) (per Covering unit: +1)...-2
by Overstacked per excess squad/vehicle (A5.12).....+1
vs Overstacked Infantry/Cavalry per excess squad (A5.131)-1
vs Wire unit (B26.31)..... (by same: +1)...-1
vs Crest/ski/Truck Passengers (by same: +2)...-2
vs boat/amphibious Passengers (E5.6)..... (by same: +2)...-2

by vehicle on Narrow Street (B31.132).....+1
vs Bank unit (G8.212)/Panji unit (G9.21)(by same: +1)...-1
by armed & unpinned Japanese/Gurkha in HtH-1
by Dare-Death MMC vs Personnel (G18.62).....-1
[NA if unarmed/pinned in HtH]
*vs Motion/Non-Stopped vehicle (A11.51)+2
*vs unarmored vehicle (A11.51).....-3
*vs vehicle with no manned/usable MG (A11.51)-1
*per escorting Personnel HS/Crew (A11.51)(squad: +2)...+1
*vs OT/partially armored AFV (A11.61)-2
*vs CE CT or abandoned AFV (A11.61)-1
*vs Immobile AFV (A11.61)-1
*with ATMM (C13.7).....-3
*Original 2 DR (A11.501) [dr 1: Burn, 2: Elim, 3: Immob]

HEAT OF BATTLE △

DR follows any Original 2 MC/Rally DR
(NA to Banzai, Berserk, Climbing, Crew, Hero, Human Wave, Panji MC, Parachute, PRC, Self-Rally, Swimming, Unarmed, Wading Infantry/Cavalry)

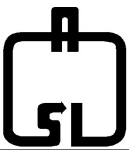
DR	Result	DRM	Cause
≤6	Hero Creation	-1	Elite, British, Finnish (each)
5-8	Battle Hardening	+1	Broken, Inexperienced (each)
9-11	Berserk †	+1	French, Partisan
≥12	Surrender*	+2	Russian, Allied Minor
		+3	Italian, Axis Minor
		+4	Japanese

† Non-elite Italian/Axis Minors Surrender on a Final DR ≥ 10.
Treat as Battle Hardening if: no Known enemy units in LOS (A15.44), Japanese in pillbox (G1.62), in a cave (G11.97), closest Known enemy unit is in Ocean (G13.491) or Assaulting/Evacuating side in a Beach Location/on a Pier (G14.32).
* **Treat as Berserk †** if: Japanese, Gurkha, Partisan, Fanatic, Commisar, SS vs Russian or subject to No Quarter (A15.5).
Treat as Battle Hardening if: Japanese in pillbox (G1.62), in a cave (G11.97) or Assaulting/Evacuating side in a Beach Location/on a Pier (G14.32).

LEADER CREATION △

dr leader
≥7 None dr follows Original 2 on the first MMC Self-Rally
6 6+1
4,5 7-0 DR or any MMC CC DR
2,3 8-0 (NA to Finns/Japanese)
≤1 8-1

drmm Cause
-1 U.S., British, German
-1 vs AFV, or per odds column < 1-1
-1 Base unit had Morale Level ≥ 8
+1 Base unit had Morale Level ≤ 6
+1 Base unit was broken
+1 Russian, Italian, G.M.D. Chinese

**IIFT(M)QRDC** 3.1
[Incremental IFT (Mini) Quick Reference Data Card]

Design: Ole Bøe

