

GERMAN REINFORCEMENT GROUP CHART

| ID | GROUP | FULL/DEPL | UNIT TYPE | CPP COST | DAILY MAX | CG:III MAX |
|----|-----------------|-----------|--|----------------|-----------|----------------|
| S1 | Stuka | 1-3 | DB (see SSR RB9) | 1 ^b | 1 | 9 |
| A1 | StuG B Pltn | 3/2 | StuG IIIB ^{d(i)rw} | 4 | 2 | 3 |
| A2 | StuG G Pltn | 3/2 | StuG IIIG ^{d(i)rw} | 5 | 1 | 2 |
| A3 | StuIG Pltn | 3/2 | StuIG 33B ^{d(i)rw} | 5 | 1 | 2 ⁿ |
| A4 | Pz III H Pltn | 3/2 | Pz IIIB ^{d(i)rw} | 3 | 2 | 3 |
| A5 | Pz III L Pltn | 3/2 | Pz IIIL ^{d(i)rw} | 4 | 2 | 3 |
| A6 | Pz IV F1 Pltn | 3/2 | Pz IV F1 ^{d(i)rw} | 5 | 2 | 3 |
| A7 | Pz IV F2 Pltn | 3/2 | Pz IV F2 ^{d(i)rw} | 6 | 1 | 2 |
| A8 | PSW Pltn | 4/3 | PSW 222L ^{d(i)rw} | 3 | 1 | 3 |
| A9 | SPW Pltn | 4/3 | SPW 251/1 ^{dgr} | 2 | 2 | 4 |
| I1 | Rifle Coy | 12/9 | 4-6-7 ^{dtr} | 7 | 2 | 14 |
| I2 | Sturm Coy | 12/9 | 5-4-8 ^{dtr} | 9 | 2 | 9 |
| I3 | Pioneer Coy | 8/6 | 8-3-8 ^{dtr} | 14 | 2 | 7 ^r |
| I4 | HW Pltn | | 2 x HMG, 2 x MMG, 2 x 81* MTR ^{acd} | 6 | 1 | 5 |
| O1 | Btln Mtr | | 80+mm Btln Mtr OBA Module ^{adp} | 2 | 2 | 12 |
| O2 | Med Arty | | 100+mm OBA Module ^{adp} | 4 | 2 | 7 |
| O3 | Hvy Arty | | 150+mm OBA Module ^{adp} | 6 | 2 | 5 |
| O4 | NebelWerfer | | 150+mm Rocket OBA Module ^{ap} | 2 | 2 | 4 |
| O5 | Offb'd Observer | | Offboard Observer | 1 | 2 | 7 |
| O6 | Spotter Plane | | Observation Plane (E7.6) ^s | 1 | 1 | 4 |
| G1 | AT Battery I | | 50L PaK 38 x 3 ^{acd} | 3 | 1 | 3 |
| G2 | AT Battery II | | 75L PaK 40 x 3 ^{acd} | 4 | 1 | 3 |
| G3 | Inf Battery | | 75* INF x 3, 150* INF ^{acd} | 4 | 1 | 2 |
| M1 | Fortifications | | 20 FPP ^s | 1 | 2 | 60 |
| M2 | Sniper | | SAN Increase +1 | 1 | 1 | 20 |

- a - Available for on-map setup on CG day of Purchase.
- b - Apply a -2 drm to its Turn of Entry dr (E7.2) if purchased at two CPP. Each Stuka RB must be used on its CG Day of purchase or be forfeit (therefore, such an RG should not be purchased if the weather is Overcast or the German side anticipates being Idle (11.623).
- c - Each MG is accompanied by a 1-2-7 crew; each Gun by a 2-2-8 crew.
- d - To determine Depleted Strength see RePh step 11.620.
- e - Assault Engineers (A11.5; H1.22) and Sappers (B28.8; B24.7).
- g - After determining Strength (11.6201) the German may freely exchange one just-purchased SPW 251/1 for one SPW 251/10.
- l - To determine SW and (armor) Leaders see RePh steps 11.6202 and 11.6205-6207, respectively.
- n - Not available until November 5.
- o - Offboard Observer is at level 3 in (i.e. at the second level of) any friendly-Controlled west-edge hex or north-edge hex on/west-of hexrow N. Secretly record the hex prior to Russian setup. Cost is per module. Each Offboard Observer is Retained as long as the module he is assigned to is Retained (SSR CG10; 11.4).
- p - Increase CPP cost by one per Pre-Registered hex (C1.73) purchased with module (no module may have > two Pre-Reg hexes). Each Pre-Reg hex is retained as long as the module it is assigned to is Retained (SSR CG10; 11.4). Purchase of a Pre-Reg hex(es) in the RB CG allows normal (only) Barrage (E12.11). Each Barrage must have a north-south Hex Grain alignment (E12.11-2)36. See also SSR CG6 (11.4).
- r - Must enter as reinforcements if entered on the CG Day of purchase [EXC: 11.6194]. The RG is available for on-map setup if purchased on any CG Day prior to that of the scenario. See SSR CG9 (11.4) for Infantry/Armor RG entry restrictions.
- s - Available for non-RCT OBA ≥ 100mm. The Spotter Plane is Retained as long as the module it is assigned to is Retained (SSR CG10; 11.4).
- w - Subject to AFV Platoon Withdrawl as per 11.6142. If > one AFV Pltn of the same type are in the side's OB, the ID's of those AFV belonging to each Pltn should be recorded in case that Pltn is subsequently Withdrawn.

HISTORICAL DRM CHART

| Date | German DRM | Russian DRM |
|--------|------------|-------------|
| 17 Oct | -2 | -1 |
| 18 Oct | -2 | -1 |
| 19 Oct | -1 | 0 |
| 20 Oct | 0 | 0 |
| 21 Oct | -1 | -1 |
| 22 Oct | -2 | 0 |
| 23 Oct | -1 | -1 |
| 24 Oct | -1 | -1 |
| 25 Oct | -1 | 0 |
| 26 Oct | 0 | 0 |
| 27 Oct | -1 | -1 |
| 28 Oct | 0 | -1 |
| 29 Oct | +1 | 0 |
| 30 Oct | +1 | -1 |
| 31 Oct | 0 | -2 |
| 1 Nov | +1 | -1 |
| 2 Nov | +2 | 0 |
| 3 Nov | +1 | +1 |
| 4 Nov | +1 | +1 |
| 5 Nov | +1 | +1 |
| 6 Nov | +1 | 0 |
| 7 Nov | 0 | 0 |
| 8 Nov | 0 | 0 |
| 9 Nov | -1 | -1 |
| 10 Nov | -2 | -1 |
| 11 Nov | -3 | -1 |
| 12 Nov | -1 | 0 |
| 13 Nov | 0 | 0 |
| 14 Nov | +1 | +1 |
| 15 Nov | +1 | +1 |

RG STRENGTH TABLE

| Final DR | RG Strength | DRM: |
|----------|---------------|--|
| ≤ 8 | Full Strength | +x Friendly Historical DRM (11.6161) for current CG Day. |
| ≥ 9 | Depleted | -y As per CG scenario Balance provision (11.32) in effect. |

GUN BATTERY/OBA MODULE

| GERMAN OBA | | RUSSIAN OBA | | GUN BATTERY TABLE | |
|------------|-----------|-------------|-----------|-------------------|---------------|
| Final DR | Ammo | Final DR | Ammo | Final DR | Strength |
| ≤ 4 | Plentiful | ≤ 2 | Plentiful | ≤ 7 | Full |
| 5-8 | Normal | 3-7 | Normal | ≥ 8 | -1 each type* |
| ≥ 9 | Scarce | ≥ 8 | Scarce | | |

Gun Battery and OBA Tables DRM:

- +x Friendly Historical DRM (11.6161) for current CG Day.
- y As per CG scenario Balance provision (11.32) in effect.
- *A depleted Battery receives one less of each type of Gun listed in its respective RG chart.

INFANTRY COMPANY SW CHART*

| Nationality | Coy Type | HMG | MMG | LMG | ATR | LtMtr | FT | DC |
|-------------|-----------|-----|-----|-----|-----|-------|----|----|
| German | Rifle | 1 | 1 | 1 | 1 | 1 | | |
| German | Sturm | | 1 | 2 | | | | 2 |
| German | Engineer | | | 2 | | | 3 | 5 |
| Russian | Gds Rifle | 1 | 1 | 2 | 2 | 2 | | |
| Russian | Gds SMG | | | | | | | 1 |
| Russian | Rifle | 1 | 1 | 1 | 1 | 1 | | |
| Russian | SMG | | | | | | | |
| Russian | Militia | | 1 | 1 | 1 | 1 | | |
| Russian | Aslt Eng. | | | 2 | | | 2 | 4 |

FORTIFICATION TABLE

| Fortification type | FPP Cost |
|----------------------------------|-------------------------------|
| Foxhole ^l | 3/2/1 ¹ |
| Trench ^l | 7 |
| A-T Ditch ^k | 21 |
| A-P Mine | 1/3 per factor ² |
| A-T Mine | 3/9 per factor ^{2,3} |
| Roadblock ^l | 12 |
| Wire | 15 |
| Pillbox ^k | (a + b + c) x 3 ⁴ |
| Fortified Building ^{fl} | 10 ⁵ |
| Tunnel | 30 |
| HIP ^{fl} | 5/3/2/1/1 ⁶ |
| ? ^{fl} | 1 ⁷ |
| Booby Traps ^k | 40 ⁸ |
| Set DC (A23.7) ^f | 15 ⁹ |

GERMAN/RUSSIAN LEADER TABLE

| Final DR | Leader Received | Final DR | Leader Received |
|----------|-----------------|----------|-----------------|
| ≤ 1 | 10-3, 9-1, 8-0 | ≤ 1 | 10-3, 9-1, 8-0 |
| 2 | 10-2, 8-1, 8-0 | 2 | 10-2, 8-1 |
| 3 | 10-2, 8-1, 7-0 | 3 | 9-2, 9-1 |
| 4 | 9-2, 9-1, 8-0 | 4 | 9-2, 8-1 |
| 5 | 9-2, 8-1, 7-0 | 5 | 9-1, 8-0 |
| 6 | 9-1, 8-1, 8-0 | 6 | 9-1, 7-0 |
| 7 | 9-1, 8-1, 7-0 | 7 | 8-1, 8-0 |
| 8 | 8-1, 8-0, 7-0 | 8 | 8-0, 7-0 |
| 9 | 9-1, 8-0 | 9 | 9-1 |
| 10 | 8-1, 8-0 | 10 | 8-1 |
| 11 | 8-1, 7-0 | 11 | 8-0 |
| 12 | 8-0, 7-0 | 12 | 7-0 |
| ≥ 13 | 8-0, 6+1 | ≥ 13 | 6+1 |

ARMOR LEADER TABLE

| Final DR | Armor Leader | DRM |
|----------|----------------|------------|
| ≤ 2 | 10-2 | -1 German |
| 3 | 9-2 | +1 Russian |
| 4 | 9-1 | |
| 5 | 8-1 | |
| 6-11 | None | |
| ≥ 12 | Inexperienced* | |

CPP REPLENISHMENT

| Fortification type | FPP Cost |
|-------------------------|----------|
| Fo | |
| CPP REPLENISHMENT TABLE | |
| Final DR | |
| CPP Increase | |
| ≤ 2 | |
| +18 | |
| 3-4 | |
| +17 | |
| 5-6 | |
| +16 | |

Leader DRM:

| German Leader DRM | Russian Leader DRM |
|------------------------|-------------------------|
| -2 Sturm Coy | -2 Assault Engineer Coy |
| -1 Pioneer Coy | -1 Guards Coy |
| +X* Rifle Coy | +1 (First Line) SMG Coy |
| +1 If Depleted | +2 If Depleted |
| +1 If a CG II scenario | +3 Militia Coy |

- * +1 If this is the sixth, seventh or eighth German Rifle Coy purchased;
- +2 if this is the ninth German Rifle Coy purchase